

Folsom Force Basketball Tournament: Rules / Guidelines

All Teams must submit a roster complete with name, date of birth, age, grade, and jersey number upon entering the tournament.

In the event of a protest, you must be able to provide proof of age/grade at the event.

Protest will require \$100.00 cash at the time of the protest. No Exceptions!!

Ball size:

11U/5th and 12/U 6th - 28.5"

13U/7th and 14U/ 8th – 29.5"

Jersey color: When possible the home team will wear light and visitors wear dark.

Coaches should work this out diplomatically before game time.

No jewelry, plastic bracelets, ear rings, etc. shall be worn by players.

Teams may start game with 4 players.

Game Clock: 7-minute stop clock

Timeouts: 2-Full and 2-30 second timeouts per game

No shot clock. 10 second back court violation.

Game clock will continue to run in the 4th quarter when one team has a 20-point or greater lead.

Overtime Rules:

1st overtime = 2 minutes

2nd overtime = 1 minute

3rd overtime = sudden death

Players can not enter the lane on Free Throws until ball contacts rim.

Technical fouls results in (2) shots and the ball.

Tie breaker determined by:

#1 Head to Head

#2 point differential (max.15 points per game)

#3 total points scored

#4 least points allowed

Teams arriving more than 10 minutes late shall forfeit the game, but will be allowed to play the game with any time remaining if opponent so chooses. If possible and both coaches agree, the game may start earlier than scheduled.

There maybe unforeseen circumstances that may require the site director to make changes with the way in which the clock is being run. If the tournament is running behind time it may become necessary for the clock to be run and stopped for shooting fouls only. Once the tournament has been determined to be back on time, normal stop clock may continue.

THANK YOU FOR YOUR PARTICIPATION IN THE TOURNAMENT